**Definitions of technical terms used**

* Constructor.
* Boolean isEmpty : returns true if the stack is empty.
* Object peek : returns the value of the element on the top of the stack.
* Object push: adds an element to the stack.
* Object pop : removes and returns the element on the top of the stack.
* Int getsize: returns the number of elements in the stack.
* Stack sortAscending: sort the stack in ascending order with the help of 2 extra stacks.
* Stack Stack: name of our method.
* Stack<Integer> Copy: a new stack to copy the original one.
* Stack<Integer> Tmpstack: a new stack to sort the original stack.
* Stack<Integer> Tmp: an integer to use in copying the stack.

This code talks about entering a number of integers in a vector and allowing the user to add, remove, sort all the integers in the vector in a easy way for the user